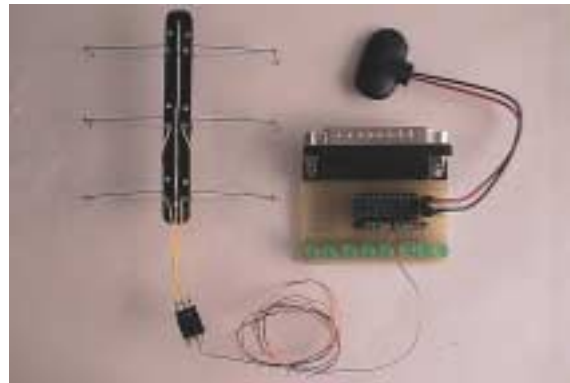


Special Topics: Simple Robots and Microprocessors

ECE 292 Lecture Notes 4



Reading: Chapter 7, Supplemental

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Quiz 4 - Identify the C errors below (10 of them!)

```
/* A PWM code fragment for one LED (missing */)
For(I==0;i<5;i++){    /* loop for about 200 ms */
    led_on(LED_D8_M);
    sleep(20);
    led_off(LED_D8_M);
    sleep(80);
}

For<i==0;i<8;i++){    /* loop for about 800 ms */
    led_on(LED_D8_M);
    Sleep(20);
    led_off(LED_D8_M);
    Sleep(80);
}
```

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Today's Topics

- Hardware solutions for a two-degrees-of-freedom Stiquito
- Generating a gait for a two-degrees-of freedom Stiquito
- State diagrams
- Sample code for state diagram



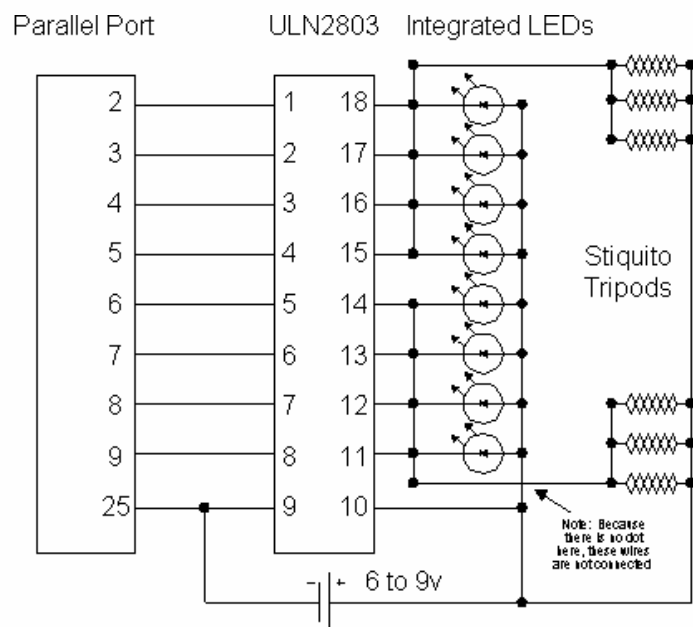
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ECE 292 - Notes - Controlling a Parallel Port Controller

3

The new board you made

- Data register bits 0 through 7, address 0x378
- Do you use a tripod?
Something else?



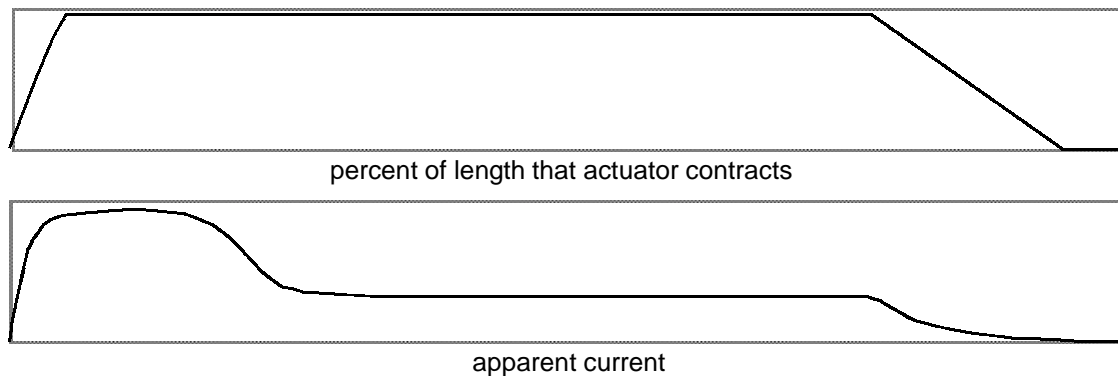
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ECE 292 - Notes - Controlling a Parallel Port Controller

4

Motivation for Pulse Width Modulation

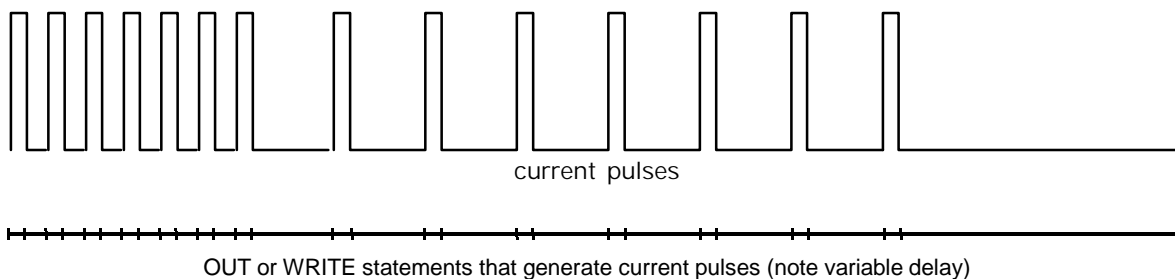
- We have a need to limit the amount of current that Stiquito uses (save battery life, run “cooler”)



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Implementing Pulse Width Modulation

- All this means is that you should not keep the LEDs (or nitinol wires) “ON” for the entire time. Turn them off every so often.
- The exact amount of time depends on how you built Stiquito (every robot is different).



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A code snippet for PWM - BASIC

```
REM High frequency pulses initially contract actuators
FOR a = 1 TO 20
  OUT &H378, &HF0          : REM &HF0 is binary 11110000
  FOR x = 1 TO 100 : NEXT x
  OUT &H378, 0
  FOR x = 1 TO 100 : NEXT x
NEXT a

REM Low frequency pulses maintain actuator contraction
FOR a = 1 TO 80
  OUT &H378, &HF0          : REM &HF0 is binary 11110000
  FOR x = 1 TO 100 : NEXT x
  OUT &H378, 0
  FOR x = 1 TO 800 : NEXT x
NEXT a
```





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A code snippet for PWM - C

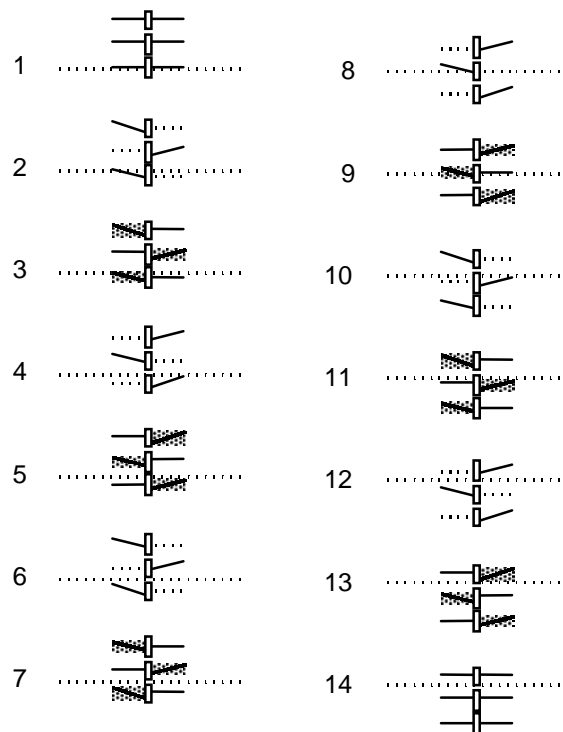
```
/* A PWM code fragment for two LED's - share transistor */
for(i=0;i<5;i++){ /* loop for about 200 ms */
  led_on(LED_D8_M);
  Sleep(10);
  led_off(LED_D8_M);
  led_on(LED_D7_M);
  Sleep(10);
  led_off(LED_D7_M);
  Sleep(20);
}
for(i=0;i<8;i++){ /* loop for about 800 ms */
  led_on(LED_D8_M);
  Sleep(10);
  led_off(LED_D8_M);
  led_on(LED_D7_M);
  Sleep(10);
  led_off(LED_D7_M);
  Sleep(80);
}
```

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A sample gait for Stiquito

-  leg on ground
-  leg in air
-  leg on ground, flexed
-  leg in air, flexed

This tripod gait shown relies on a leg that has two degrees of freedom. You should strongly consider this for your robot.



State Diagram

Easy way to visualize how a system works is to identify the different outputs required.

From the gait on the previous slide, we can identify lifting the legs and flexing it back:

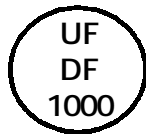
T B T

B T B the tripod gait

The state for each tripod will be:

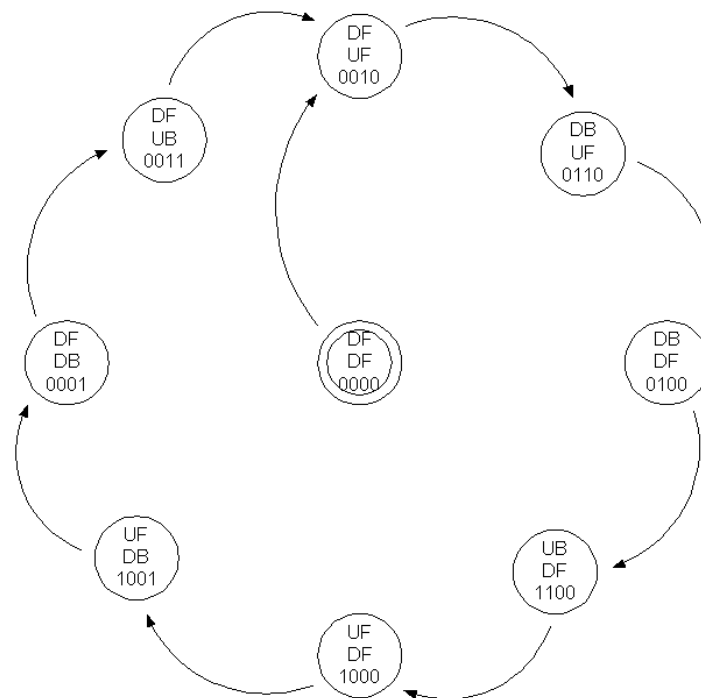
DF	-	Down, Forward	-	00
DB	-	Down, Back	-	01
UF	-	Up, Forward	-	10
UB	-	Up, Back	-	11

A "1" means activated. A sample state can be:

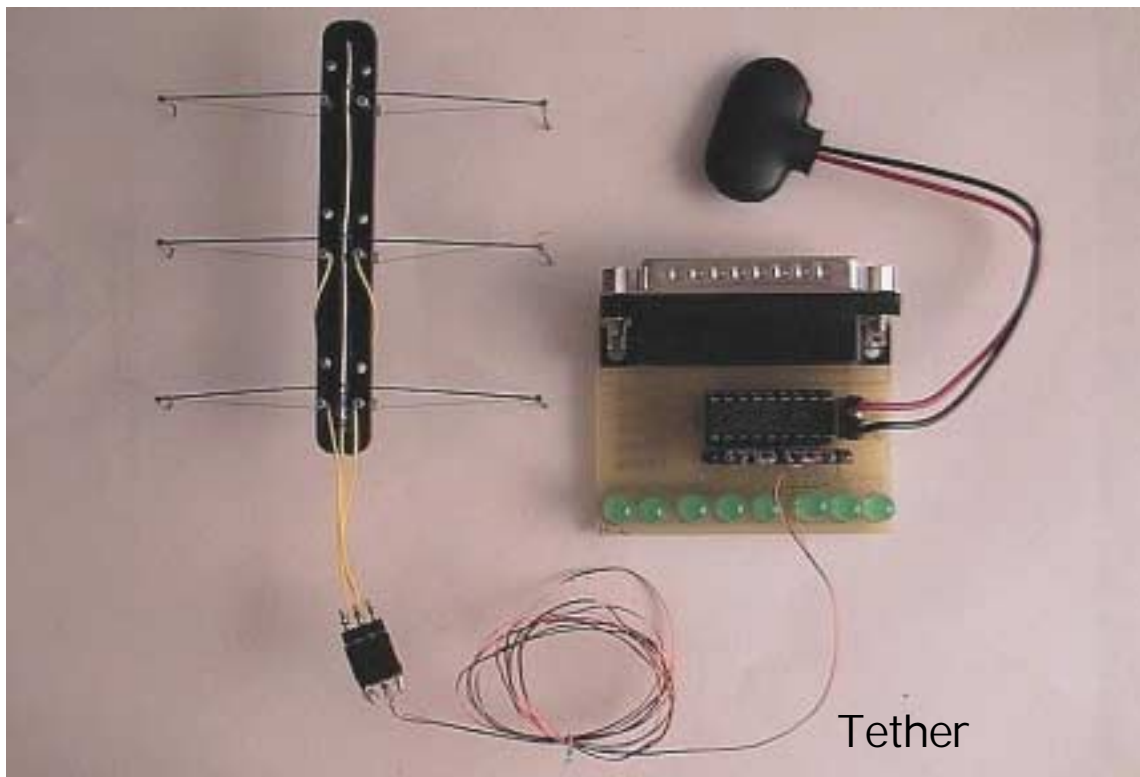


Meaning, the top tripod is Up, forward. The bottom tripod is down, forward

State Diagram



The Final Product



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What's next?

• Next week we will start to examine some more embedded systems topics like:

- polling versus interrupts
- micro-controllers and memory architectures
- I/O dependencies

• I will pass out copies of papers and notes.

• Visit the Parallax site (<http://www.parallaxinc.com>) and read about the Basic Stamp 2

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Lab 4

- Build your Stiquito tether (to connect to the Parallel Port Controller). See Chapter 7 for assembly instructions
- Controlling the Stiquito robot by creating the “best gait” - You will use the code you created for lab 3 to help make Stiquito walk efficiently

- To check out: Show Stiquito walking 5 cm in less than 2 minutes