ENGR1202 Lab 4 Demonstration Validation Sheet

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| Lab Number: | 4 |
| Team Members |

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| --- |
| Team Member 1 Name Here |
| Team Member 2 Name Here |
|  |

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| Date: | MM/DD/YYYY |

# Lab Requirements

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| --- | --- | --- | --- |
|  | Objective | Self-Review | TAReview |
| 1 | Tune plays when switches are 0000 – 0010 |  |  |
| 2 | March = 0x0; Zarathustra = 0x1 Mario = 0x2; |  |  |
| 3 | A low frequency tone plays when switches are 0011 |  |  |
| 4 | A high frequency tone plays when switches are 1111 |  |  |
| 5 | Tone plays and changes when switches are moved |  |  |
| 6 | External circuit is neat and does not have excess wires |  |  |

# Comments

If you were unable to meet a particular requirement or if a requirement required a custom implementation describe briefly why you were unable to meet the requirement or what your custom implementation was in the box below, also if you have any additional considerations that you would like to be taken into account while grading you may type them here as well.

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