# Computer-supported team-based learning:

The impact of motivation, enjoyment and team contributions on learning outcomes

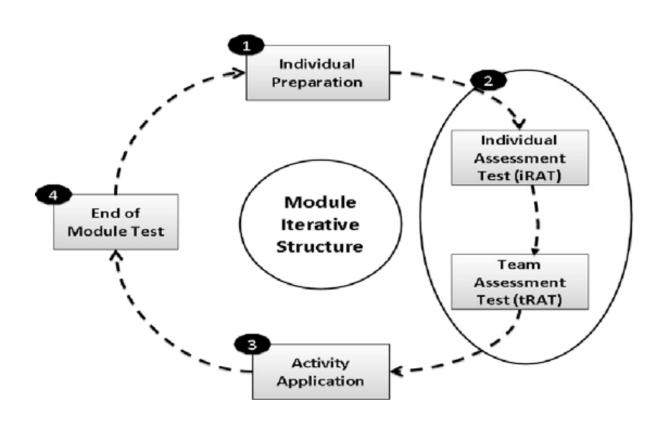
Stephen MacNeil

#### TBL(team based learning)

- → Pioneered in 2002 by Michaelsen et al.
- → **Group size:** 5-7
- → Team roles: unspecified
- → **Team composition**: random

How does this original model differ from your expectations?

## **TBL: original model**



#### **TBL:** key features

- → grounded in constructivism and social learning
  - Bandura
- → allows for multiple representations of one solution
  - **♦** Taylor et al. (2008)
- → team engendering activities (traditionally t-rat discussions)
  - ◆ Gomez et al. (2007)
- → Partners well with problem-based learning (PBL) and discussion-based learning.
  - Barrows and Tamblyn (1980)

#### **TBL:** key problems?

- → Problems in classroom?
  - **\**
- → Limitations of benefits?
- → Problems outside of the classroom?

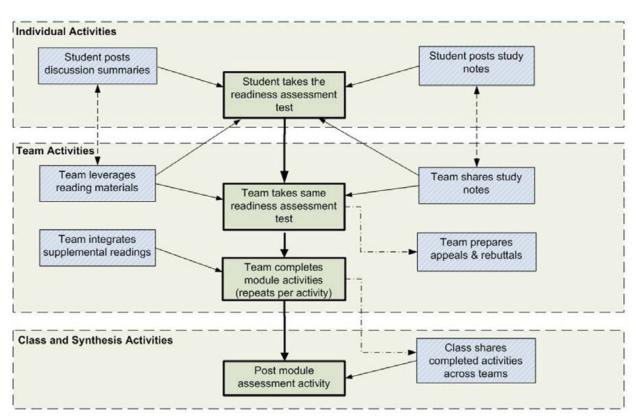
#### **TBL:** key problems?

- → Problems in classroom?
  - Synchronous in nature.
- → Limitations of benefits?
  - Limited to classroom time.
- → Problems outside of the classroom?
  - Students are isolated to study alone (i-rats)

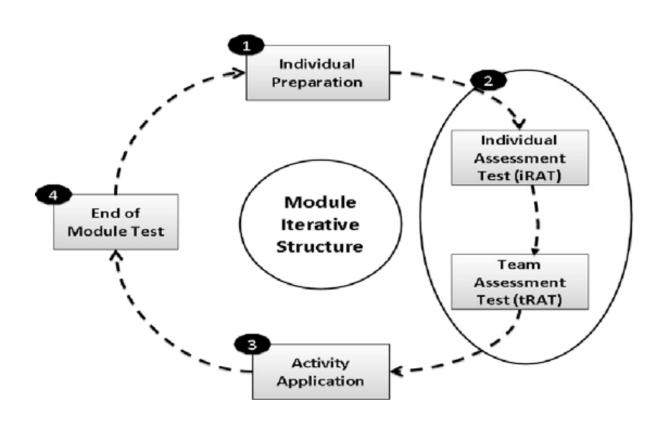
#### **CMC**(Computer supported communication)

- → Supports cooperative and collaborative learning
  - **Leider (1995)**
- → Asynchronous learning extending beyond normal class time.
- → Supports Time- and Place-independent learning
  - **♦** Berge and Collins (1993)

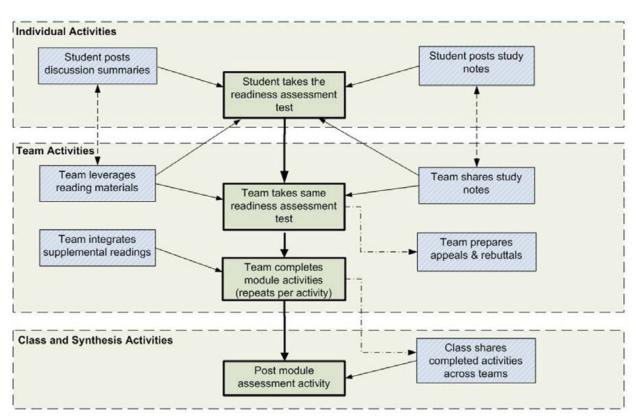
#### CMC: CS<sub>(computer-supported)</sub>-TBL



## **TBL: original model**



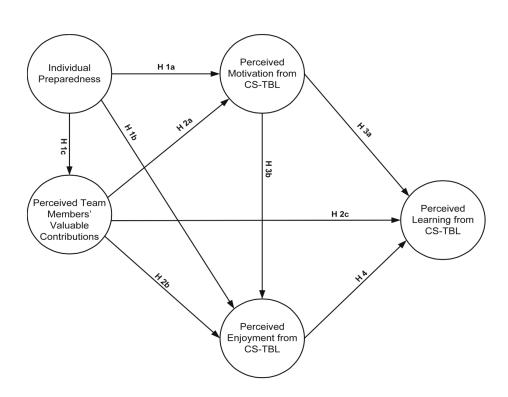
#### CMC: CS<sub>(computer-supported)</sub>-TBL



#### **Experiment Design**

- → Master's course in Information Systems
- → Questionnaire for perceived learning (likert scale)
  - motivation
  - enjoyment
  - perceived learning
  - team-members contribution

## **Experiment Design: hypotheses**



#### **Conclusions**

As reported by how students perceived CS-TBL

- → Students were satisfied with their learning outcomes.
- → Students were satisfied learning in CS-TBL

#### Limitations

- → Very specific for their course and they worry about generalizability.
- → There was no significant link between individual preparedness and learning in teams.