Dynamic Nim For each of the following positions, find a winning move if there is one, and state otherwise if there is not one. Recall that, for example, (75, 20) refers to the position with 75 counters and maximum move of size 20.

Identity Nim In all five games below, you're playing $N_i(k)$, that is, one pile dynamic identity nim in which each move must be no bigger than the previous move.

- 1. (174, 30)
- 2. (284, 60)
- 3. (464, 80)
- 4. (374, 20)
- 5. (184, 10)

Doubling Nim In all five games below, you're playing $N_d(k)$, that is, one pile dynamic doubling nim in which each move must be no bigger than twice previous move.

- 1. (267, 30)
- 2. (284, 60)
- 3. (464, 80)
- 4. (374, 20)
- 5. (184, 10)